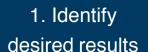


Understanding by Design

Our learning design process at Kirkwood proposes that effective learning experiences are planned backward through a three-stage design process:



- •Consider learning outcomes, standards, and curriculum expectations: What are the learning outcomes for the unit, and how they are aligned with the course learning outcomes?
- •Make pedagogical decision related to the unit: What are the skills and understandings my students will acquired as a result of this unit?
- •Be clear about priorities: What is relevant for my students right now?

2. Determine acceptable evidence

- •Define the criteria for acceptable performance: How does my students know they achieve the intended learning outcomes?
- •Design a performance task: How do my students demonstrate understanding of knowledge and skills?
- •Design other types of assessments to use as milestones of check points: How do my students check their understanding of knowledge and skills during unit?

3. Design experiences and instruction

•Choose a logical sequence of instruction: What learning experiences and instruction will enable students to achieve the desired learning outcomes?